



BRENDA SAAVEDRA

IOS DEVELOPER

Continuously evolving in iOS development, transitioning from Objective-C to Swift and recently embracing SwiftUI.

Committed to enhancement by incorporating the latest technologies following Apple's recommendations.



+521-55-3082-3759



brsaca@gmail.com



Mexico, CDMX

PORTFOLIO

<http://github.com/brsaca>

[App Quotitude \(AppStore\)](#)

EXPERTISE

SwiftUI



Team Leadership



Project Management



WORK EXPERIENCE

Engineering Manager

Fondadora (Mexico - CDMX)

2022 - 2023

- Lead and manage a cross-functional team of talented engineers, fostering a collaborative and inclusive work environment.
- Create Personal OKR's inside the tech team
- Collaborate closely with product managers and stakeholders to understand business requirements and translate them into actionable development plans.

Mobile Software Engineer (Flutter/Swift)

Fondadora (Mexico - CDMX)

2020 - 2022

- Flutter Development (BLOC)
- Unit tests, widget test, bloc test, TDD
- Native plugin with swift for IOS

IOS Developer

Mibo (Mexico - CDMX)

2019 - 2020

- iOS development with Swift5
- Unit tests

IOS Developer

Mibo (Mexico - CDMX)

2019 - 2020

- iOS development with Swift5
- Unit tests

Director

Pitaya Estudio (Mexico - CDMX)

2018 - 2019

- Management of the marketing, design and development team
- IOS development (swift3, swift4)

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CTO & IOS Developer

Pitaya Estudio (Mexico - CDMX)

2017 - 2018

- Project Manager of a mobile and backend team
- Development IOS in swift 3, swift 4

IOS Developer

Muapp - Ladies First (Mexico - CDMX)

2016 - 2017

- Developed primarily in Objective-C to maintain and fix pre-existing code
- Installed frameworks and managed dependencies using Cocoapods
- Fixed bugs reported by reproducing their issues and then debugging to track down their source in Xcode

Cofounder & IOS Developer

Lina Healthcare (Mexico - CDMX)

2015 - 2016

- Developed an iOS health app, using Objective-C, which distributed nutritional plans and recipes
- Created a mirror application website using Angular and Node.js

Cofounder & CTO

Neotransmedia (Mexico - CDMX)

2014 - 2015

- Diverse mobile projects using Objective-C apps for iphone and ipad

Director of Technology

Kreativeco (Mexico - CDMX)

2013 - 2014

- Managed both Mobile Apps and Web Apps with an Agile methodology
- Development of face recognition APP for ROBOCOP dvd promotional
- Cocos2D for game development

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Project Manager

IOMovil (Mexico - CDMX)

2012 - 2013

- Android development
- Blackberry development with Java

Blackberry Developer

IYumbling (Mexico - CDMX)

2011 - 2012

- Blackberry development with Java

Porting Engineer

Movidilo (Spain - Madrid)

2008 - 2009

- Developed in Blackberry 4.5 and 5.0 various internal applications for Movistar
- Created a WAP app for Vodafone
- Designed and built an iPhone and Mac OS X app for Movistar, using Dashcode and Xcode

EDUCATION

Swift Developer Program 2023

Apple Coddng

2023 (In Progress)

Computer Systems Engineer

Universidad del Valle de Mexico

2002 - 2006

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